



volunteer and the children who attend the club.

To help you set up, we have put together a few simple steps to ensure a Code Club will run smoothly in your library.

	REGISTER	2	FIND YOUR VOLUNTEER	3	MEET YOUR VOLUNTEER
	REGISTER YOUR CLUB ON OUR		APPROACH POTENTIAL VOLUNTEERS VIA THE CODE CLUB		CHECK DBS
	WEBSITE WWW.CODECLUB.ORG.UK/REGISTER	\cup	WEBSITE		AGREE TIMES AND DATES
			ENGAGE YOUR COMMUNITY AND USERS		SHARE SAFEGUARDING POLICY
			USENS		DISCUSS HEALTH AND SAFETY
4	PREPARATION	6	SUPPORT	6	ADDITIONAL ITEMS
	AGREE EQUIPMENT NEEDED (NUMBER OF COMPUTERS, PRINTER		AGREE LIBRARY STAFF TO SUPPORT VOLUNTEER	Ŏ	CODE CLUB PROMOTION IN YOUR COMMUNITY
	ACCESS, INSTALLING SOFTWARE E.G. SCRATCH)		PRINT PROJECT MATERIALS WEEKLY		POSTERS AND SIGNAGE FOR LIBRARY
	WIFI CONNECTIVITY		AGREE NATURE OF STAFF INVOLVEMENT (HANDS ON/OFF)		ALLOW SETUP TIME FOR VOLUNTEER EACH WEEK
	HOW TO SET UP ACCOUNTS FOR CHILDREN		ANY ADDITIONAL STAFF TRAINING NEEDS?		
	WHERE TO SAVE/STORE FILES		IS THERE IT SUPPORT AT YOUR VENUE?		
GE	T IN TOUCH.				

If you have any queries or issues, our team of Regional Coordinators are on hand to help support you at every stage. Don't hesitate to drop us a line!

email us: hello@codeclub.org.uk web: www.codeclub.org.uk twitter: @codeclub facebook: /codeclubuk

